Overview of Simulator & Human-Factors Research **Projects**

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OBJECTIVES

- Increase attention to human-factors issues in maritime educational programs
- Develop capabilities to perform human-factos research at the academies
- Demonstrate abilities to generate useful research results within a one-year time frame.

Budget constraints

- \$200K total budget
- Must pay for:
- program management
- annual meeting
- Leaving about \$160K to fund projects
- Group will decide how many projects to fund

Categories of Proposals:

- Simulator standars and guidelines و
- Effectiveness of simulator enhancements
- Human-performance
- mental disrders and substance abuse
- physical conditioning
- OPA workhours limitations
- fatigue
- Radar use and effectiveness
- Communications in oil-spill crisis
- Risk-taking behavior with dirty ballast

Simulator Standards & Guidelines

- Cadet performance comparison (Gt. Lakes), \$25X
- State of practice (USMMA), ?
- Sea-time equivalency (USMMA), ?
- Simulation requirements (USMMA), ?
- Training standards (USMMA), ?
- Assessment of cadet performance (USMMA), ?
- Cost effectiveness (USMMA), ?

Effectiveness of Simulator **Enhancements**

- Evaluate use of geographic information systems in oil-spill simulator (MMA), \$42K
- Assess application of electronic charts on ship simulator (MMA), \$187K

Human Performance

- Effects of port relief on fatigue and performance (MMA), \$172K
- Mental disorders & substance abuse (TAM), \$80K
- Physical conditioning (TAM), \$45K
- OPA work hours limitations (TAM), \$70K

Radar Use and Effectiveness

- Management of multiple radar operators (TAM),
- Applicability of standard radars to inland \$50K operations (TAM) \$24K

Crisis Communications in Oil-Spill

(MMA) \$35K simulated crisis & develop appropriate training Investigate communications problems in

Ballast Risk-Taking with Dirty

because of dirty ballast problems (TAM), \$35K Gulf of Mexico are engaging in risky behaviors Investigate whether masters of tankers transiting